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Accompanying CD-ROM contains ... "data files, Web links, practice quizzes, PowerPoint, video clips, software tutorials, MegaStat for Excel software and user manual."--Page 4 of cover. By taking you through the development of a real web application from beginning to end, the second edition of this hands-on guide demonstrates the practical advantages of test-driven development (TDD) with Python. You'll learn how to write and run tests before building each part of your app, and then develop the minimum amount of code required to pass those tests. The result? Clean code that works. In the process, you'll learn the basics of Django, Selenium, Git, jQuery, and Mock, along with current web development techniques. If you're ready to take your Python skills to the next level, this book—updated for Python 3.6—clearly demonstrates how TDD encourages simple designs and inspires confidence. Dive into the TDD workflow, including the unit test/code cycle and refactoring Use unit tests for classes and functions, and functional tests for user interactions within the browser Learn when and how to use mock objects, and the pros and cons of isolated vs. integrated tests Test and automate your deployments with a staging server Apply tests to the third-party plugins you integrate into your site Run tests automatically by using a Continuous Integration environment Use TDD to build a REST API with a front-end Ajax interface The comprehensive study aide for those preparing for the new Oracle Certified Professional Java SE Programmer I Exam 1Z0-815 Used primarily in mobile and desktop application development, Java is a platform-independent, object-oriented programming language. It is the principal language used in Android application development as well as a popular language for client-side cloud applications. Oracle has updated its Java Programmer certification tracks for Oracle Certified Professional. OCP

Oracle Certified Professional Java SE 11 Programmer I Study Guide covers 100% of the exam objectives, ensuring that you are thoroughly prepared for this challenging certification exam. This comprehensive, in-depth study guide helps you develop the functional-programming knowledge required to pass the exam and earn certification. All vital topics are covered, including Java building blocks, operators and loops, String and StringBuilder, Array and ArrayList, and more. Included is access to Sybex's superior online interactive learning environment and test bank—containing self-assessment tests, chapter tests, bonus practice exam questions, electronic flashcards, and a searchable glossary of important terms. This indispensable guide: Clarifies complex material and strengthens your comprehension and retention of key topics Covers all exam objectives such as methods and encapsulation, exceptions, inheriting abstract classes and interfaces, and Java 8 Dates and Lambda Expressions Explains object-oriented design principles and patterns Helps you master the fundamentals of functional programming Enables you to create Java solutions applicable to real-world scenarios There are over 9 millions developers using Java around the world, yet hiring managers face challenges filling open positions with qualified candidates. The OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide will help you take the next step in your career. Design, build, and deploy your own machine learning applications by leveraging key Java machine learning libraries

About This Book- Develop a sound strategy to solve predictive modelling problems using the most popular machine learning Java libraries- Explore a broad variety of data processing, machine learning, and natural language processing through diagrams, source code, and real-world applications- Packed with practical advice and tips to help you get to grips with applied machine learning

Who This Book Is For- If you want to learn how to use Java's machine learning libraries to gain insight from your data, this book is for you. It will get you up and running quickly and provide you with the skills you need to successfully create, customize, and deploy machine learning applications in real life. You should be familiar with Java programming and data mining concepts to make the most of this book, but no prior experience with data mining packages is necessary.

What You Will Learn- Understand the basic steps of applied machine learning and how to differentiate among various machine learning approaches- Discover key Java machine learning libraries, what each library brings to the table, and what kind of problems each are able to solve- Learn how to implement classification, regression, and clustering- Develop a sustainable strategy for customer retention by predicting likely churn candidates- Build a scalable recommendation engine with Apache Mahout- Apply machine learning to fraud, anomaly, and outlier detection- Experiment with deep learning concepts, algorithms, and the toolbox for deep learning- Write your own activity recognition model for eHealth applications using mobile sensors

In Detail- As the amount of data continues to grow at an almost incomprehensible rate, being able to understand and process data is becoming a key differentiator for competitive organizations. Machine learning applications are everywhere, from self-driving cars, spam detection, document search, and trading strategies, to speech recognition. This makes machine learning well-suited to the present-day era of Big Data and Data Science. The main challenge is how to transform data into actionable knowledge. Machine Learning in Java will provide you with the techniques and tools you need to quickly gain insight from complex data. You will start by learning how to apply machine learning methods to a variety of common tasks including classification, prediction, forecasting, market basket analysis, and clustering. Moving on, you will discover how to detect anomalies and fraud, and ways to perform activity recognition, image recognition, and text analysis. By the end of the book, you will explore related web resources and technologies that will help you take your learning to the next level. By applying the most effective machine learning methods to real-world problems, you will gain hands-on experience that will transform the way you think about data.

Style and approach- This is a practical tutorial that uses hands-on examples to step through some real-world applications of machine learning. Without shying away from the technical details, you will explore machine learning with Java libraries using clear and practical examples. You will explore how to prepare data for analysis, choose a machine learning method, and measure the success of the process. For a variety of reasons, the MATLAB®-Java interface was never fully documented. This is really quite unfortunate: Java is one of the most widely used programming languages, having many times the number of programmers and programming resources as MATLAB. Also unfortunate is the popular claim that while MATLAB is a fine programming platform for prototyping, it is not suitable for real-world, modern-looking applications. Undocumented Secrets of MATLAB®-Java Programming aims to correct this misconception. This book shows how using Java can significantly improve MATLAB program appearance and functionality, and that this can be done easily and even without any prior Java knowledge. Readers are led step-by-step from simple to complex customizations. Code snippets, screenshots, and numerous online references are provided to enable the utilization of this book as both a sequential tutorial and as a random-access reference suited for immediate use. Java-savvy readers will find it easy to tailor code samples for their particular needs; for Java newcomers, an introduction to Java and numerous online references are provided. This book demonstrates how the MATLAB programming environment relies on Java for numerous tasks, including networking, data-processing algorithms and graphical user-interface (GUI) We can use MATLAB for easy access to external Java functionality, either third-party or user-created Using Java, we can extensively customize the MATLAB environment and application GUI, enabling the creation of visually appealing and usable applications

Trish Bailey is on overload trying to deal with a demanding job, an ailing mother, and a healing heart. When a series of unsettling memory lapses leads to a tragic death—and puts Trish under police scrutiny—her world is once again thrown into turmoil. Detective Colin Flynn isn't certain what to think of the facts he uncovers during his investigation. Did Trish simply make a terrible mistake or is there more to the case than meets the eye? As he searches for answers, disturbing information begins to emerge—and if the forces at work are as evil as he suspects, the situation isn't just dangerous . . . it's deadly. Bestselling and award-winning author Irene Hannon captures readers with a mind-bending story that will have them doubling back to retrace their steps—and figure out what they missed! Publisher Description This ebook is the first authorized digital version of Kernighan and Ritchie's 1988 classic, The C Programming Language (2nd Ed.). One of the best-selling programming books published in the last fifty years, "K&R" has been called everything from the "bible" to "a landmark in computer science" and it has influenced generations of programmers. Available now for all leading ebook platforms, this concise and beautifully written text is a "must-have" reference for every serious programmer's digital library. As modestly described by the authors in the Preface to the First Edition, this "is not an introductory programming manual; it assumes some familiarity with basic programming concepts like variables, assignment statements, loops, and functions. Nonetheless, a novice programmer should be able to read along and pick up the language, although access to a more knowledgeable colleague will help." Summary Spring Integration in Action is a hands-on guide to Spring-based messaging and integration. After addressing the core messaging patterns, such as those used in transformation and routing, the book turns to the adapters that enable integration with external systems. Readers will explore real-world enterprise integration scenarios using JMS, Web Services, file systems, and email. They will also learn about Spring Integration's support for working with XML. The book concludes with a practical guide to advanced topics such as concurrency, performance, system-management, and monitoring. The book features a foreword by Rod Johnson, Founder of the Spring Network. About the Technology Spring Integration extends the Spring Framework to support the patterns described in Gregor Hohpe and Bobby Woolf's Enterprise Integration Patterns. Like the Spring Framework itself, it focuses on developer productivity, making it easier to build, test, and maintain enterprise integration solutions. About the Book Spring Integration in Action is an introduction and guide to enterprise integration and messaging using the Spring Integration framework. The book starts off by reviewing core messaging patterns, such as those used in transformation and routing. It then drills down into real-world enterprise integration scenarios using JMS, Web Services, filesystems, email, and more. You'll find an emphasis on testing, along with practical coverage of topics like concurrency, scheduling, system management, and monitoring. This book is accessible to developers who know Java. Experience with Spring and EIP is helpful but not assumed. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Realistic examples Expert advice from Spring Integration creators Detailed coverage of Spring Integration 2 features About the Authors Mark Fisher is the Spring Integration founder and project lead. Jonas Partner, Marius Bogoevici, and Iwein Fuld have all been project committers and are recognized experts on Spring and Spring Integration. Table of Contents PART 1 BACKGROUND Introduction to Spring Integration Enterprise integration fundamentals 24 PART 2 MESSAGING Messages and channels Message Endpoints Getting down to business Go beyond sequential processing: routing and filtering Splitting and aggregating messages PART 3 INTEGRATING SYSTEMS Handling messages with XML payloads Spring Integration and the Java Message Service Email-based integration Filesystem integration Spring Integration and web services Chatting and tweeting PART 4 ADVANCED TOPICS Monitoring and management Managing scheduling and concurrency Batch applications and enterprise integration

Scaling messaging applications with OSGi Testing Geomatics is a neologism, the use of which is becoming increasingly widespread, even if it is not still universally accepted. It includes several disciplines and techniques for the study of the Earth's surface and its environments, and computer science plays a decisive role. A more meaningful and appropriate expression is Geo-spatial Information or GeoInformation. Geo-spatial Information embeds topography in its more modern forms (measurements with electronic instrumentation, sophisticated techniques of data analysis and network compensation, global satellite positioning techniques, laser scanning, etc.), analytical and digital photogrammetry, satellite and airborne remote sensing, numerical cartography, geographical information systems, decision support systems, WebGIS, etc. These specialized fields are intimately interrelated in terms of both the basic science and the results pursued: rigid separation does not allow us to discover several common aspects and the fundamental importance assumed in a search for solutions in the complex survey context. The objective pursued by Mario A. Gomarasca, one that is only apparently modest, is to publish an integrated text on the surveying theme, containing simple and comprehensible concepts relevant to experts in Geo-spatial Information and/or specifically in one of the disciplines that compose it. At the same time, the book is rigorous and synthetic, describing with precision the main instruments and methods connected to the multiple techniques available today. Written partly in response to Social Darwinism and in particular to Thomas H. Huxley's Nineteenth Century essay, "The Struggle for Existence", Kropotkin's book drew on his experiences in scientific expeditions in Siberia to illustrate the phenomenon of cooperation. After examining the evidence of cooperation in nonhuman animals, pre-feudal societies, in medieval cities, and in modern times, he concludes that cooperation and mutual aid are the most important factors in the evolution of the species and the ability to survive. (wikipedia.org) "Blue Pelican Java" is a somewhat unusual high school computer science textbook. Most computer science texts will begin with a section on the history of computers followed with a flurry of definitions that are just "so many words" to the average student. The approach here is to first give the student some experience upon which to hang the definitions that come later. The usual practice of introducing classes and objects is deferred until the student has a firm grasp of the fundamentals (loops, decision structures, etc). Thus, the beginning student is not overwhelmed by the simultaneous introduction of OOPs and the fundamentals. The book includes plenty of exercises (many in "contest" form), programming projects, and a huge appendix. Why should you, a competent software developer or programmer, care about your own brand? After all, it's not like you're an actor or musician. In fact, as Success in Programming: How to Gain Recognition, Power, and Influence Through Personal Branding demonstrates in many ways, it's never been more important for you to think about yourself as a brand. Doing so will provide rocket fuel for your career. You'll find better jobs and become the "go-to" person in various situations. You'll become known for your expertise and leadership, and you'll find it easier to strike out on your own. People will seek out your advice and point of view. You'll get paid to speak, write, and consult. What's not to like about becoming a rock star developer? The good news—as Mozilla's senior technology evangelist, Frédéric Harper, writes—is that it's never been easier to improve your skills, stand out, share more quickly, and grow your network. This book provides the tools you need to build your reputation and enhance your career, starting right now. You'll learn what personal branding is and why you should care about it. You'll also learn what the key themes of a good brand are and where to find the ingredients to build your own, unique brand. Most importantly, you'll understand how to work your magic to achieve your goals and dreams. You'll also learn: How to use sites like StackOverflow and Github to build both your expertise and your reputation How to promote your brand in a way that attracts better-paying jobs, consulting gigs, industry invitations, and contract work How to become visible to the movers and shakers in your specific category of development How to exert power and influence to help yourself and others Success in Programming: How to Gain Recognition, Power, and Influence Through Personal Branding shows you how to scale your skills, gain visibility, make a real impact on people and within organizations, and achieve your goals. There's no need to become a marketing expert or hire a personal branding guru; this book and a desire to grow personally and professionally are all you need to leap to the next level of your career. Complete, trusted preparation for the Java Programmer II exam OCP: Oracle Certified Professional Java SE 8 Programmer II Study Guide is your comprehensive companion for preparing for Exam 1Z0-809 as well as upgrade Exam 1Z0-810 and Exam 1Z0-813. With full coverage of 100% of exam objectives, this invaluable guide reinforces what you know, teaches you what you don't know, and gives you the hands-on practice you need to boost your skills. Written by expert Java developers, this book goes beyond mere exam prep with the insight, explanations and perspectives that come from years of experience. You'll review the basics of object-oriented programming, understand functional programming, apply your knowledge to database work, and much more. From the basic to the advanced, this guide walks you through everything you need to know to confidently take the OCP 1Z0-809 Exam and upgrade exams 1Z0-810 and 1Z0-813. Java 8 represents the biggest changes to the language to date, and the latest exam now requires that you demonstrate functional programming competence in order to pass. This guide has you covered, with clear explanations and expert advice. Understand abstract classes, interfaces, and class design Learn object-oriented design principles and patterns Delve into functional programming, advanced strings, and localization Master IO, NIO, and JDBC with expert-led database practice If you're ready to take the next step in your IT career, OCP: Oracle Certified Professional Java SE 8 Programmer II Study Guide is your ideal companion on the road to certification. This new set of two volumes on flowers is available in three editions: English, French and German, all priced at Rs 2500. Each variety of flower, according to the Mother, has its own special quality and meaning. During her lifetime she gave names or significances to 898 flowers. In this book these flowers, with their significances, are arranged thematically in twelve chapters. In each chapter flowers of related significance are grouped together and placed in a sequence that develops the chapter's theme. Brief quotations from the works of Sri Aurobindo and the Mother accompany many significances as an aid to understanding them. 630 colour photographs help to identify the flowers and reveal their beauty. A separately bound reference volume contains indexes, glossaries, descriptions of the flowers and botanical information on them. To view more details, as well as sample pages, A href=

../catalog/show.php?id=flowerENG click here/a . Presents works of art selected from the South and Southeast Asian and Islamic collection of The Metropolitan Museum of Art, lessons plans, and classroom activities. "One of the great things about the book is the way the authors explain concepts very simply using analogies rather than programming examples—this has been very inspiring for a product I'm working on: an audio-only introduction to OOP and software development." -Bruce Eckel "...I would expect that readers with a basic understanding of object-oriented programming and design would find this book useful, before approaching design patterns completely. Design Patterns Explained complements the existing design patterns texts and may perform a very useful role, fitting between introductory texts such as UML Distilled and the more advanced patterns books." -James Noble Leverage the quality and productivity benefits of patterns—without the complexity! Design Patterns Explained, Second Edition is the field's simplest, clearest, most practical introduction to patterns. Using dozens of updated Java examples, it shows programmers and architects exactly how to use patterns to design, develop, and deliver software far more effectively. You'll start with a complete overview of the fundamental principles of patterns, and the role of object-oriented analysis and design in contemporary software development. Then, using easy-to-understand sample code, Alan Shalloway and James Trott illuminate dozens of today's most useful patterns: their underlying concepts, advantages, tradeoffs, implementation techniques, and pitfalls to avoid. Many patterns are accompanied by UML diagrams. Building on their best-selling First Edition, Shalloway and Trott have thoroughly updated this book to reflect new software design trends, patterns, and implementation techniques. Reflecting extensive reader feedback, they have deepened and clarified coverage throughout, and reorganized content for even greater ease of understanding. New and revamped coverage in this edition includes Better ways to start "thinking in patterns" How design patterns can facilitate agile development using eXtreme Programming and other methods How to use commonality and variability analysis to design application architectures The key role of testing into a patterns-driven development process How to use factories to instantiate and manage objects more effectively The Object-Pool Pattern—a new pattern not identified by the "Gang of Four" New study/practice questions at the end of every chapter Gentle yet thorough, this book assumes no patterns experience whatsoever. It's the ideal "first book" on patterns, and a perfect complement to Gamma's classic Design Patterns. If you're a programmer or architect who wants the clearest possible understanding of design patterns—or if you've struggled to make them work for you—read this book. Combines academic theory with practical industry experience Updated to include the latest regulations and references Covers hazard identification, risk assessment, and inherent safety Case studies and problem sets enhance learning Long-awaited revision of the industry best seller. This fully revised second edition of Chemical Process Safety: Fundamentals with Applications combines rigorous academic methods with real-life industrial experience to create a unique resource for

students and professionals alike. The primary focus on technical fundamentals of chemical process safety provides a solid groundwork for understanding, with full coverage of both prevention and mitigation measures. Subjects include: Toxicology and industrial hygiene Vapor and liquid releases and dispersion modeling Flammability characterization Relief and explosion venting In addition to an overview of government regulations, the book introduces the resources of the AIChE Center for Chemical Process Safety library. Guidelines are offered for hazard identification and risk assessment. The book concludes with case histories drawn directly from the authors' experience in the field. A perfect reference for industry professionals, *Chemical Process Safety: Fundamentals with Applications, Second Edition* is also ideal for teaching at the graduate and senior undergraduate levels. Each chapter includes 30 problems, and a solutions manual is now available for instructors.

Use Infrastructure as Code (IaC) to automate, test, and streamline infrastructure for business-critical systems. In *Infrastructure as Code, Patterns and Practices* you will learn how to: Optimize infrastructure for modularity and isolate dependencies Test infrastructure configuration Mitigate, troubleshoot, and isolate failed infrastructure changes Collaborate across teams on infrastructure development Update infrastructure with minimal downtime using blue-green deployments Scale infrastructure systems supporting multiple business units Use patterns for provisioning tools, configuration management, and image building Deliver secure infrastructure configuration to production *Infrastructure as Code, Patterns and Practices* teaches you to automate infrastructure by applying changes in a codified manner. You'll learn how to create, test, and deploy infrastructure components in a way that's easy to scale and share across an entire organization. The book is full of flexible automation techniques that work whether you're managing your personal projects or making live network changes across a large enterprise. A system administrator or infrastructure engineer will learn essential software development practices for managing IaC, while developers will benefit from in-depth coverage of assembling infrastructure as part of DevOps culture. While the patterns and techniques are tool agnostic, you'll appreciate the easy-to-follow examples in Python and Terraform. About the technology Infrastructure as Code is a set of practices and processes for provisioning and maintaining infrastructure using scripts, configuration, or programming languages. With IaC in place, it's easy to test components, implement features, and scale with minimal downtime. Best of all, since IaC follows good development practices, you can make system-wide changes with just a few code commits!

About the book *Infrastructure as Code, Patterns and Practices* teaches flexible techniques for building resilient, scalable infrastructure, including structuring and sharing modules, migrating legacy systems, and more. Learn to build networks, load balancers, and firewalls using Python and Terraform, and confidently update infrastructure while your software is running. You'll appreciate the expert advice on team collaboration strategies to avoid instability, improve security, and manage costs. What's inside Optimize infrastructure for modularity and isolate dependencies Mitigate, troubleshoot, and isolate failed infrastructure changes Update infrastructure with minimal downtime using blue-green deployments Use patterns for provisioning tools, configuration management, and image building About the reader For infrastructure or software engineers familiar with Python, provisioning tools, and public cloud providers. About the author Rosemary Wang is an educator, contributor, writer, and speaker. She has worked on many infrastructure as code projects, and open source tools such as Terraform, Vault, and Kubernetes.

Table of Contents PART 1 FIRST STEPS 1 Introducing infrastructure as code 2 Writing infrastructure as code 3 Patterns for infrastructure modules 4 Patterns for infrastructure dependencies PART 2 SCALING WITH YOUR TEAM 5 Structuring and sharing modules 6 Testing 7 Continuous delivery and branching models 8 Security and compliance PART 3 MANAGING PRODUCTION COMPLEXITY 9 Making changes 10 Refactoring 11 Fixing failures 12 Cost of cloud computing 13 Managing tools Have you ever wondered why some people earn attention and respect when they speak and others don't? The secret to their success can be summed up in one word: gravitas. In this revolutionary new book, leading voice coach and speaker Caroline Goyder reveals how to speak so others will listen. Through simple techniques to build your natural gravitas, you will learn how to express yourself clearly with passion and confidence to persuade, influence and engage listeners. By being grounded in your values and capabilities, you will gain the authority needed to make people sit up and pay attention. Each chapter guides you step-by-step through practical techniques and exercises to give you the skills for great presentations, productive meetings and persuasive pitches. You'll overcome anxiety, learn how to deal with difficult people and feel calm and in control when public speaking. An essential tool for the modern workplace, *Gravitas* will transform the way you think about yourself and your powers of communication. A practical cookbook on building portals with GateIn including user security, gadgets, and every type of portlet possible. XSLT is a powerful language for transforming XML documents into something else. That something else can be an HTML document, another XML document, a Portable Document Format (PDF) file, a Scalable Vector Graphics (SVG) file, a Virtual Reality Modeling Language (VRML) file, Java code, or a number of other things. You write an XSLT stylesheet to define the rules for transforming an XML document, and the XSLT processor does the work. As useful as XSLT is, its peculiar characteristics make it a difficult language in which to get started. In fact, newcomers are often a little dazed on first contact. *Learning XSLT* offers a hands-on introduction to help them get up to speed with XSLT quickly. The book will help web developers and designers understand this powerful but often mystifying template-driven and functional-styled language, getting them over the many differences between XSLT and the more conventional programming languages. *Learning XSLT* moves smoothly from the simple to complex, illustrating all aspects of XSLT 1.0 through step-by-step examples that you'll practice as you work through the book. Thorough in its coverage of the language, the book makes few assumptions about what you may already know. You'll learn about XSLT's template-based syntax, how XSLT templates work with each other, and gain an understanding of XSLT variables. *Learning XSLT* also explains how the XML Path Language (XPath) is used by XSLT and provides a glimpse of what the future holds for XSLT 2.0 and XPath 2.0. The ability to transform one XML vocabulary to another is fundamental to exploiting the power of XML. *Learning XSLT* is a carefully paced, example-rich introduction to XSLT that will have you understanding and using XSLT on your own in no time.

Dennis Banks, an American Indian of the Ojibwa Tribe and a founder of the American Indian Movement, is one of the most influential Indian leaders of our time. In *Ojibwa Warrior*, written with acclaimed writer and photographer Richard Erdoes, Banks tells his own story for the first time and also traces the rise of the American Indian Movement (AIM). The authors present an insider's understanding of AIM protest events—the Trail of Broken Treaties march to Washington, D.C.; the resulting takeover of the BIA building; the riot at Custer, South Dakota; and the 1973 standoff at Wounded Knee. Enhancing the narrative are dramatic photographs, most taken by Richard Erdoes, depicting key people and events. "Math enthusiasts of all ages will delight in this collection of more than 200 riddles drawn from every mathematical discipline. Only an elementary background is needed to enjoy and solve the tremendous variety of puzzles, which include riddles based on geometry, trigonometry, algebra, infinity, probability, and logic. Includes complete solutions and 113 illustrations"-- A guide to completing Python projects for those ready to take their skills to the next level *Python Projects* is the ultimate resource for the Python programmer with basic skills who is ready to move beyond tutorials and start building projects. The preeminent guide to bridge the gap between learning and doing, this book walks readers through the "where" and "how" of real-world Python programming with practical, actionable instruction. With a focus on real-world functionality, *Python Projects* details the ways that Python can be used to complete daily tasks and bring efficiency to businesses and individuals alike. *Python Projects* is written specifically for those who know the Python syntax and lay of the land, but may still be intimidated by larger, more complex projects. The book provides a walk-through of the basic set-up for an application and the building and packaging for a library, and explains in detail the functionalities related to the projects. Topics include: *How to maximize the power of the standard library modules *Where to get third party libraries, and the best practices for utilization *Creating, packaging, and reusing libraries within and across projects *Building multi-layered functionality including networks, data, and user interfaces *Setting up development environments and using virtualenv, pip, and more Written by veteran Python trainers, the book is structured for easy navigation and logical progression that makes it ideal for individual, classroom, or corporate training. For Python developers looking to apply their skills to real-world challenges, *Python Projects* is a goldmine of information and expert insight. This book is the comprehensive guide to Samba administration, officially adopted by the Samba Team. Wondering how to integrate Samba's authentication with that of a Windows domain? How to get Samba to serve Microsoft Dfs shares? How to share files on Mac OS X? These and a dozen other issues of interest to system administrators are covered. A whole chapter is dedicated to troubleshooting! The range of this book knows few bounds. Using *Samba* takes you from basic installation and configuration -- on both the client and server side, for a wide range of systems -- to subtle details of security, cross-platform compatibility, and resource discovery that make the difference between whether users see the folder they expect or a cryptic error message. The current edition covers such advanced 3.x

features as: Integration with Active Directory and OpenLDAP Migrating from Windows NT 4.0 domains to Samba Delegating administrative tasks to non-root users Central printer management Advanced file serving features, such as making use of Virtual File System (VFS) plugins. Samba is a cross-platform triumph: robust, flexible and fast, it turns a Unix or Linux system into a file and print server for Microsoft Windows network clients. This book will help you make your file and print sharing as powerful and efficient as possible. The authors delve into the internals of the Windows activities and protocols to an unprecedented degree, explaining the strengths and weaknesses of each feature in Windows domains and in Samba itself. Whether you're playing on your personal computer or an enterprise network, on one note or a full three-octave range, Using Samba will give you an efficient and secure server. Integrating data from multiple sources is essential in the age of big data, but it can be a challenging and time-consuming task. This handy cookbook provides dozens of ready-to-use recipes for using Apache Sqoop, the command-line interface application that optimizes data transfers between relational databases and Hadoop. Sqoop is both powerful and bewildering, but with this cookbook's problem-solution-discussion format, you'll quickly learn how to deploy and then apply Sqoop in your environment. The authors provide MySQL, Oracle, and PostgreSQL database examples on GitHub that you can easily adapt for SQL Server, Netezza, Teradata, or other relational systems. Transfer data from a single database table into your Hadoop ecosystem Keep table data and Hadoop in sync by importing data incrementally Import data from more than one database table Customize transferred data by calling various database functions Export generated, processed, or backed-up data from Hadoop to your database Run Sqoop within Oozie, Hadoop's specialized workflow scheduler Load data into Hadoop's data warehouse (Hive) or database (HBase) Handle installation, connection, and syntax issues common to specific database vendors Om hvordan mikroprocessorer fungerer, med undersøgelse af de nyeste mikroprocessorer fra Intel, IBM og Motorola. Master the art of writing beautiful and powerful Python by using all of the features that Python 3.5 offers About This Book Become familiar with the most important and advanced parts of the Python code style Learn the trickier aspects of Python and put it in a structured context for deeper understanding of the language Offers an expert's-eye overview of how these advanced tasks fit together in Python as a whole along with practical examples Who This Book Is For Almost anyone can learn to write working script and create high quality code but they might lack a structured understanding of what it means to be 'Pythonic'. If you are a Python programmer who wants to code efficiently by getting the syntax and usage of a few intricate Python techniques exactly right, this book is for you. What You Will Learn Create a virtualenv and start a new project Understand how and when to use the functional programming paradigm Get familiar with the different ways the decorators can be written in Understand the power of generators and coroutines without digressing into lambda calculus Create metaclasses and how it makes working with Python far easier Generate HTML documentation out of documents and code using Sphinx Learn how to track and optimize application performance, both memory and cpu Use the multiprocessing library, not just locally but also across multiple machines Get a basic understanding of packaging and creating your own libraries/applications In Detail Python is a dynamic programming language. It is known for its high readability and hence it is often the first language learned by new programmers. Python being multi-paradigm, it can be used to achieve the same thing in different ways and it is compatible across different platforms. Even if you find writing Python code easy, writing code that is efficient, easy to maintain, and reuse is not so straightforward. This book is an authoritative guide that will help you learn new advanced methods in a clear and contextualised way. It starts off by creating a project-specific environment using venv, introducing you to different Pythonic syntax and common pitfalls before moving on to cover the functional features in Python. It covers how to create different decorators, generators, and metaclasses. It also introduces you to functools.wraps and coroutines and how they work. Later on you will learn to use asyncio module for asynchronous clients and servers. You will also get familiar with different testing systems such as py.test, doctest, and unittest, and debugging tools such as Python debugger and fault handler. You will learn to optimize application performance so that it works efficiently across multiple machines and Python versions. Finally, it will teach you how to access C functions with a simple Python call. By the end of the book, you will be able to write more advanced scripts and take on bigger challenges. Style and Approach This book is a comprehensive guide that covers advanced features of the Python language, and communicate them with an authoritative understanding of the underlying rationale for how, when, and why to use them. "This is the second issue in the Global Re-introduction Perspectives series and has been produced in the same standardized format as the previous one. The case-studies are arranged in the following order: Introduction, Goals, Success Indicators, Project Summary, Major Difficulties Faced, Major Lessons Learned, Success of Project with reasons for success or failure. For this second issue we received a total of 72 case-studies compared to 62 in the last issue. These case studies cover the following taxa as follows: invertebrates (9), fish (6), amphibians (5), reptiles (7), birds (13), mammals (20) and plants (12) ... We hope the information presented in this book will provide a broad global perspective on challenges facing re-introduction projects trying to restore biodiversity"--Pritpal S. Soorae. Martin Gardner's Mathematical Games columns in Scientific American inspired and entertained several generations of mathematicians and scientists. Gardner in his crystal-clear prose illuminated corners of mathematics, especially recreational mathematics, that most people had no idea existed. His playful spirit and inquisitive nature invite the reader into an exploration of beautiful mathematical ideas along with him. These columns were both a revelation and a gift when he wrote them; no one--before Gardner--had written about mathematics like this. They continue to be a marvel. This volume, first published in 1977, contains columns published in the magazine from 1965-1968. This 1990 MAA edition contains a foreword by Persi Diaconis and Ron Graham and a postscript and extended bibliography added by Gardner for this edition. From lambda expressions and JavaFX 8 to new support for network programming and mobile development, Java 8 brings a wealth of changes. This cookbook helps you get up to speed right away with hundreds of hands-on recipes across a broad range of Java topics. You'll learn useful techniques for everything from debugging and data structures to GUI development and functional programming. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you are familiar with Java basics, this cookbook will bolster your knowledge of the language in general and Java 8's main APIs in particular. Recipes include: Methods for compiling, running, and debugging Manipulating, comparing, and rearranging text Regular expressions for string- and pattern-matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Directory and filesystem operations Working with graphics, audio, and video GUI development, including JavaFX and handlers Network programming on both client and server Database access, using JPA, Hibernate, and JDBC Processing JSON and XML for data storage Multithreading and concurrency The extraordinary breakthrough management program--heralded by GE, Motorola, and AlliedSignal--that is sweeping corporate America with its unprecedented ability to achieve superior financial results. Six Sigma is the most powerful breakthrough management tool ever devised, promising increased market share, cost reductions, and dramatic improvements in bottom-line profitability for companies of any size. The darling of Wall Street, it has become the mantra of Fortune 500 boardrooms around the world because it works. What is Six Sigma? It is first and foremost a business process that enables companies to increase profits dramatically by streamlining operations, improving quality, and eliminating defects or mistakes in everything a company does, from filling out purchase orders to manufacturing airplane engines. While traditional quality programs have focused on detecting and correcting defects, Six Sigma encompasses something broader: It provides specific methods to re-create the process itself so that defects are never produced in the first place. Most companies operate at a three- to four-sigma level, where the cost of defects is roughly 20 to 30 percent of revenues. By approaching Six Sigma--fewer than one defect per 3.4 million opportunities--the cost of quality drops to less than 1 percent of sales. This is because the highest quality also results in the lowest costs. When GE reduced its costs from 20 percent to less than 10 percent, it saved a billion dollars in just two years--money that goes directly to the bottom line. This is the reason Wall Street and corporations as diverse as Sony, Ford, Nokia, Texas Instruments, Canon, Hitachi, Lockheed Martin, American Express, Toshiba, DuPont, and Polaroid have embarked on corporate-wide Six Sigma programs. Six Sigma should be of paramount importance to every forward-thinking executive and manager determined to make their company world-class in their industry. This introductory programming textbook integrates BlueJ with Java. It provides a thorough treatment of object-oriented principles.

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